

Southeast Diamondbacks Little League Tee Ball Division Rules

- 1. Games will be played primarily on the Football Field. Every effort will be made to play some games on the baseball fields.
- 2. Bases are to be set at 60ft. Pitcher position is roughly 36 feet from home plate. Please bring a tape measure or use a 60ft. string to measure.
- 3. Tee Ball division will use the "SOFT" type baseballs only.
- 4. Both teams are responsible for setting up the field. Whoever gets there first should begin setting up.
- 5. All defensive players may be used in the field. No player shall sit out.
- 6. There is <u>NO</u> catcher in the Tee-ball division.
- 7. EVERY batter must wear a helmet.
- 8. Have players sit in their batting order on carpet squares, mats, on a bucket, etc.
- 9. NO on deck batters! No warm-up swings or hitting sticks, etc. This is a Little League rule.
- 10. Players should stay in their spot until it is their turn to bat.
- 11. HOME team will sit along the third base line and VISITORS will sit along the first base line
- 12. No score will be kept.
- 13. An offensive half inning ENDS when the offensive team has batted their entire roster. The last batter gets to run all the bases, so change up your batting order each game.
- 14.NO sliding!!!
- 15. Defense: Assign 3 coaches/parent volunteers to different zones in the field to help players stay in their zone. The more parent volunteers the better.
- 16. Move players around <u>each</u> inning so they can play a variety of positions.
- 17. Game time shall not exceed one hour.
- 18. Games should not be forfeited due to lack of players. Just play with the number of players you have.
- 19. There is NO end of season tournament in Tee-ball. All players will receive a participation trophy or medal at the end of the season.
- 20. Tee-ball is designed to provide the foundation and introduction of baseball.

*SEDLL Tee-ball goals for 4-6 year old's: learning to listen to a coach, following directions, being part of a team and most of all having fun! Keep the kids moving and active!